

# *CSE 1201 "Structured Programming Language"*

## Decision Making and Branching

# C Statements (C)

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- ◆ In the most general sense, a **statement** is a part of your program that can be executed.

- ◆ An expression is a statement.

```
a=a+1;
```

```
a--;
```

- ◆ A function call is also a statement.

```
printf("%d",a);
```

- ◆ Other statements .....

- ◆ C is a free form language, so you may type the statements in any style you feel comfortable:

```
a=
```

```
a+
```

```
1;a--;
```

```
// line breaks can be anywhere
```

# Conditional Statement

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- ◆ A conditional statement allows us to control whether a program segment is executed or not.
- ◆ Two constructs
  - `if` statement
    - `if`
    - `if-else`
    - `if-else-if`
  - `switch` statement

# Example

---

```
if (it is sunny){  
    go to beach;  
    swim;  
}  
go to library;
```



```
// no matter what happens, you  
// will go to library,
```

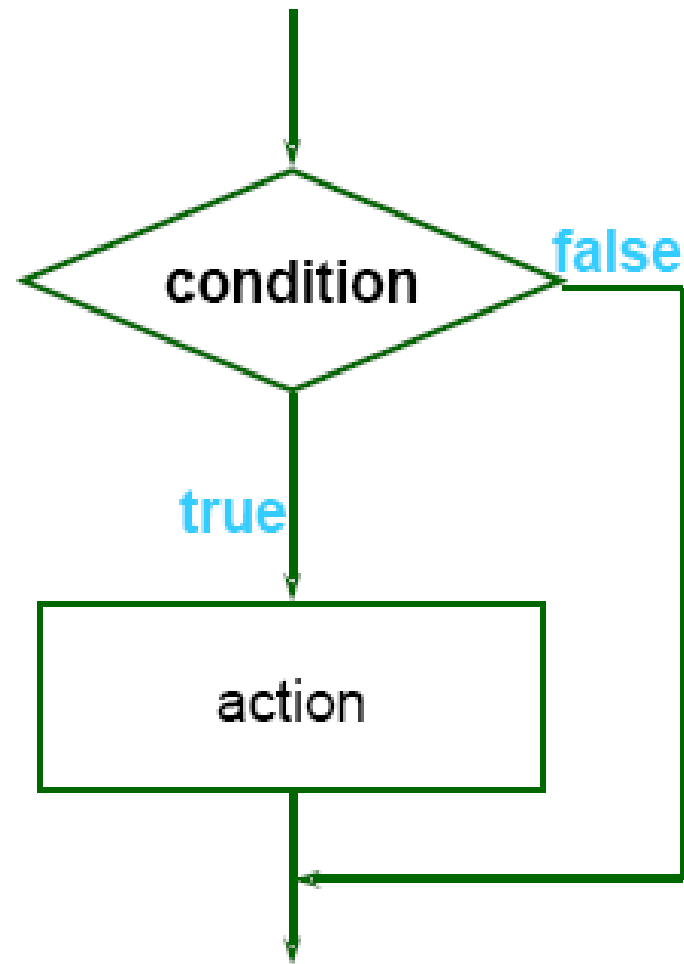
# The Basic if Statement

- ◆ **Syntax**

```
if (condition)  
    action
```

- ◆ if the condition is **true** then execute the action.

- ◆ **action** is either a single statement or a group of statements within braces.



# Choice (if)

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- ◆ You can put multiple action statements into braces

```
if (class is over) {  
    <turn off computer>  
    <leave classroom>  
    <go to somewhere>  
}
```

## Example 5.1

- The program in Fig.5.3 reads four values a, b, c, and d from the terminal and evaluates the ratio of  $(a+b)$  to  $(c-d)$  and prints the result, if  $c-d$  is not equal to zero.
- The program given in Fig.5.3 has been run for two sets of data to see that the paths function properly. The result of the first run is printed as

Ratio = -3.181818

## ILLUSTRATION OF *if* STATEMENT

### Program

```
main()
{
    int a, b, c, d;
    float ratio;

    printf("Enter four integer values\n");
    scanf("%d %d %d %d", &a, &b, &c, &d);

    if (c-d != 0) /* Execute statement block */
    {
        ratio = (float)(a+b)/(float)(c-d);
        printf("Ratio = %f\n", ratio);
    }
}
```

### Output

Enter four integer values

12 23 34 45

Ratio = -3.181818

Enter four integer values

12 23 34 34

*Fig. 5.3 Illustration of simple if statement*

## Example 5.2

The program in Fig.5.4 counts the number of boys whose weight is less than 50 kgs and height is greater than 170 cm.

The program has to test two conditions, one for weight and another for height. This is done using the compound relation

```
if (weight < 50 && height > 170)
```

This would have been equivalently done using two **if** statements as follows:

```
if (weight < 50)
    if (height > 170)
        count = count + 1;
```

If the value of **weight** is less than 50, then the following statement is executed, which in turn is another **if** statement. This **if** statement tests **height** and if the **height** is greater than 170, then the **count** is incremented by 1.

```
main()
{
    int count, i;
    float weight, height;
    count = 0;
    printf("Enter weight and height for 10
boys\n");

    for (i =1; i <= 10; i++)
    {
        scanf("%f%f", &weight, &height);
        if (weight < 50 && height > 170)
            count = count + 1;
    }
    printf("Number of boys with weight < 50
kgs\n");
    printf("and height > 170 cm = %d\n", count);
}
```

## Output

```
Enter weight and height for 10 boys
45 176.5
55 174.2
47 168.0
49 170.7
54 169.0
53 170.5
49 167.0
48 175.0
47 167
51 170
Number of boys with weight < 50 kgs
and height > 170 cm = 3
```

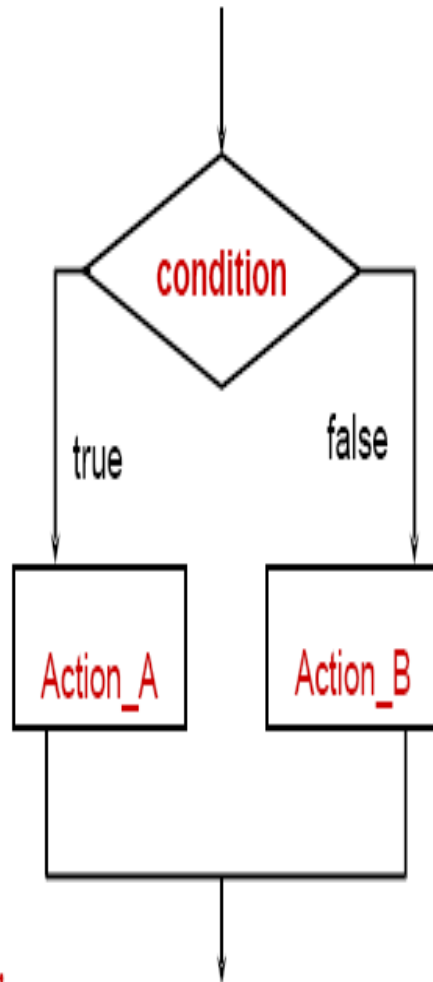
# The if-else Statement

## Syntax

```
if (condition)
    Action_A
else
    Action_B
```

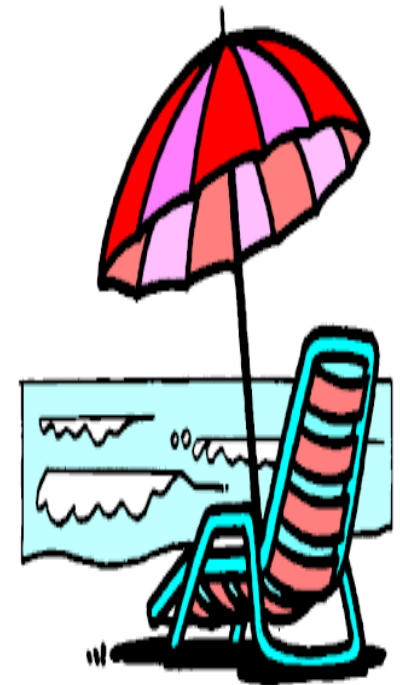
## Example:

```
if (value == 0)
    printf("value is 0");
else
    printf("value is not 0");
```



# Example

```
if (it is sunny){
    go to beach;
    swim;
}
else {
    take umbrella;
    go to school;
    study;
}
```



# Example: find the larger one

---

```
int value1;
int value2;
int larger;
printf("Enter two integers: ");
scanf("%d%d", &value1, &value2);
if(value1 > value2)
    larger = value1;
else
    larger = value2;
printf("Larger of inputs is: %d.\n", larger);
```

## Example 5.4

The program in Fig. 5.8 selects and prints the largest of the three numbers using nested if...else statements.

```
main()                                if (A>B)
{                                       {
    float A, B, C;                       if (A>C)
                                           printf("%f\n", A);
                                           else
                                           printf("%f\n", C);
                                           }
    printf("Enter three values\n");
    scanf("%f%f%f", &A, &B, &C);
                                           }
    printf("\nLargest value is ");
                                           else
                                           {
                                           if (C>B)
                                           printf("%f\n", C);
                                           else
                                           printf("%f\n", B);
                                           }
                                           }
}
```

## Output

Enter three values

23445 67379 88843

Largest value is 88843.000000

Fig 5.8 Selecting the largest of three numbers